		and the second sec			
ATTRIBUTES	A.	A state		Name:	
Strength	Dama	ge	$\bigcirc$	SKILLS	
Agility	Fatigu	Fatigue		Endure (Strength)	
Wits	Confu	sion		Force (Strength)	
Empathy	Doubt			Fight (Strength)	
CONDITIONS				Sneak (Agility)	
Starving		Dehydrated		Move (Agility)	
Sleepless		Hypothermic		Shoot (Agility)	
Critical injuries:				Scout (Wits)	
	2.2			Comprehend (Wits)	
				Know the Zone (Wits)	
		A		Sense Emotion (Empathy	
ROT POINTS				Manipulate (Empathy)	
				Heal (Empathy)	
<b>EXPERIENCE POI</b>	NTS				
k Malo (order #26175221)	1 Part	and the second s	1		



## APPEARANCE

Face:

Body:

#### Clothing:

## GEAR

Mark Malo (order #26175221)

1		CREAT STREET
		1 2 2 2 2 2 2 2
2		in I donte a
		C. M. C. Start
3		- Francis
4		
		Street State
5		a the second
6		
7	and a start of the second	
		All St
8		1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1
不 化 自己的 有效之言		Selver The State
ARMOR	A Starting	Rating
	A CONSTRUCTION THE	Kunng
		S STATE ADALES

# RELATIONSHIPS

PC 1:

PC 2:

PC 3:

PC 4:

I hate:

I need to protect:

My Big Dream:

#### WEAPONS

**MY DEN** 

Description:

Gear stashed:

				1.2500000	State of
			Hand -		Buddy
	and a start of the second				
			1-11		
	E. Martine .				
	STATISTICS CONTRACTOR	S. S	N i		
	2145	DESI	121m	27.000.000	
	Bonus	Damage	Range	Special	
					(Neight)
253888	No.		- REG	See 181	
				TINY ITEMS	
				Bullets:	
			No.		
				and the second se	

