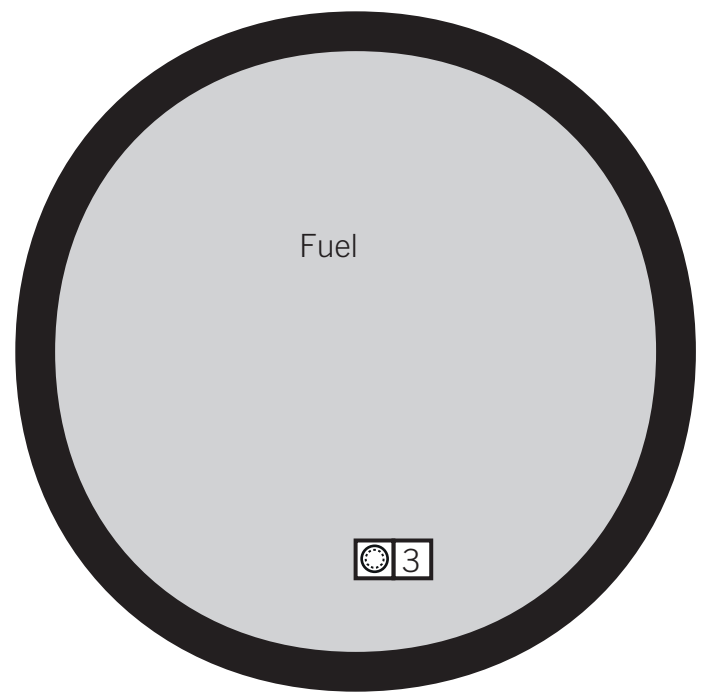
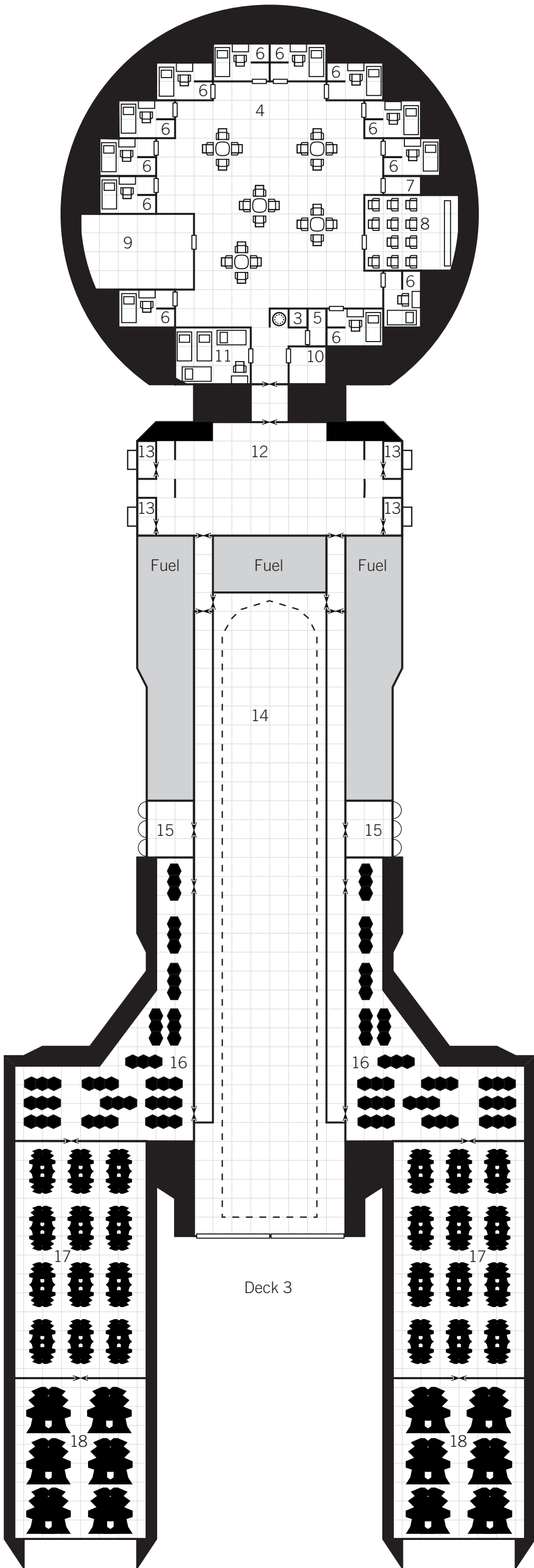
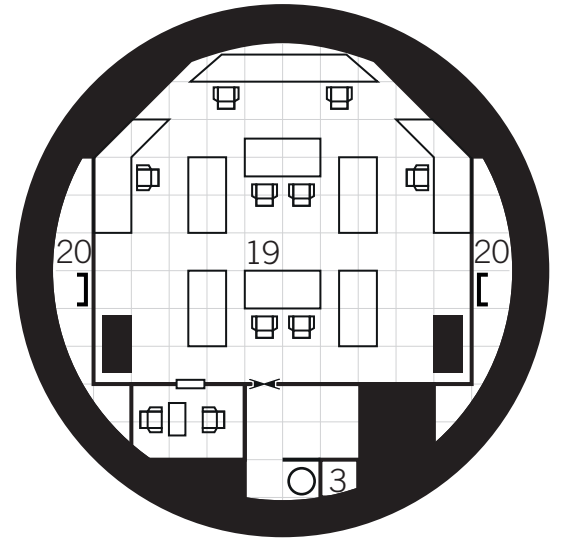




Deck 4



Deck 5

1. Repair Drones and launch pad
2. Cargo bay
3. Lift
4. Common area
5. Fresher
6. Stateroom
7. Ship's locker
8. Theatre
9. Gym
10. Armoury
11. Medical bay
12. Missile Storage
13. Missile turret
14. Modular cutter bay
15. Beam laser turret
16. Power plant
17. Jump drive
18. Manoeuvre drive
19. Bridge and office
20. Sensors