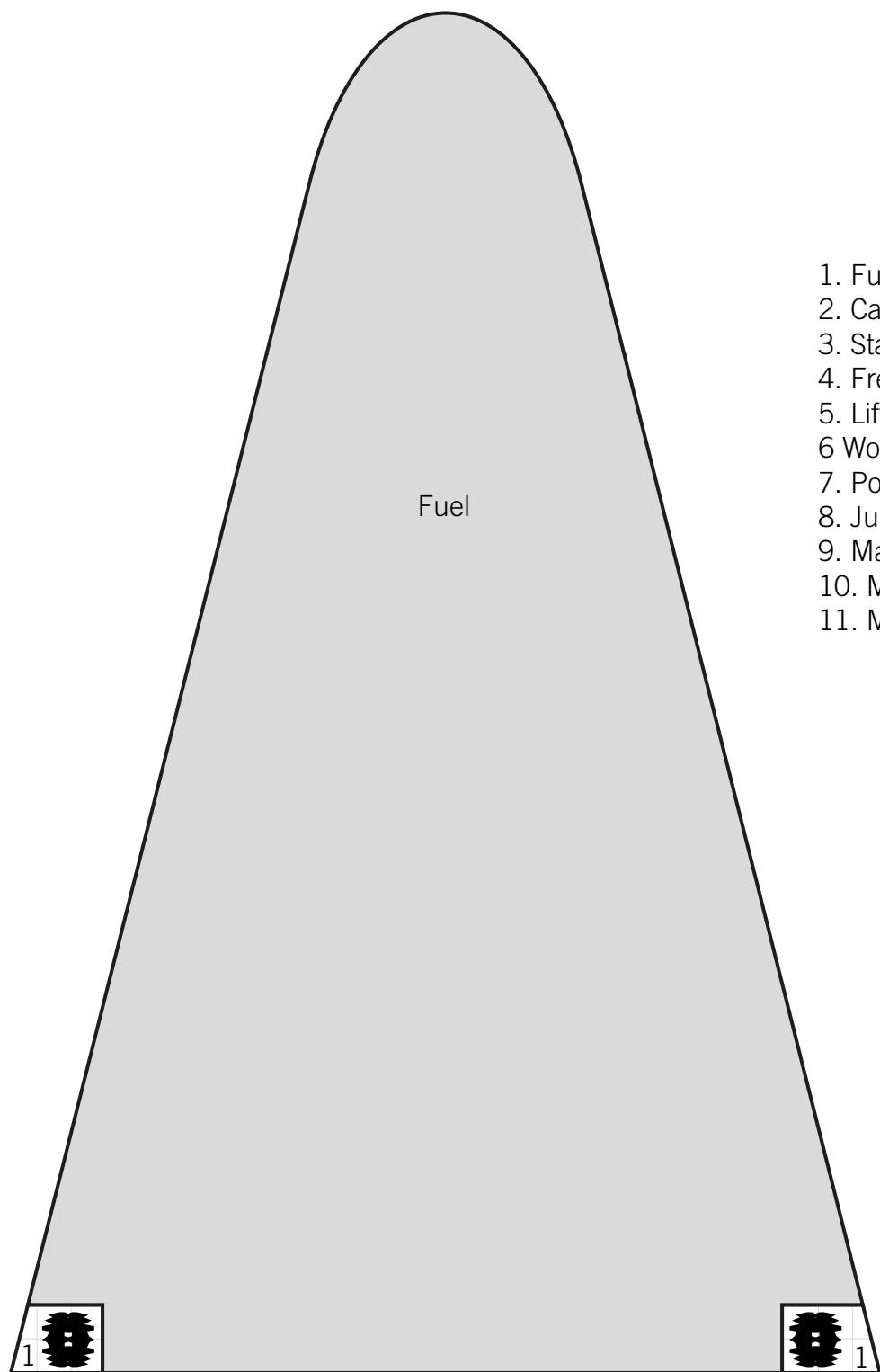
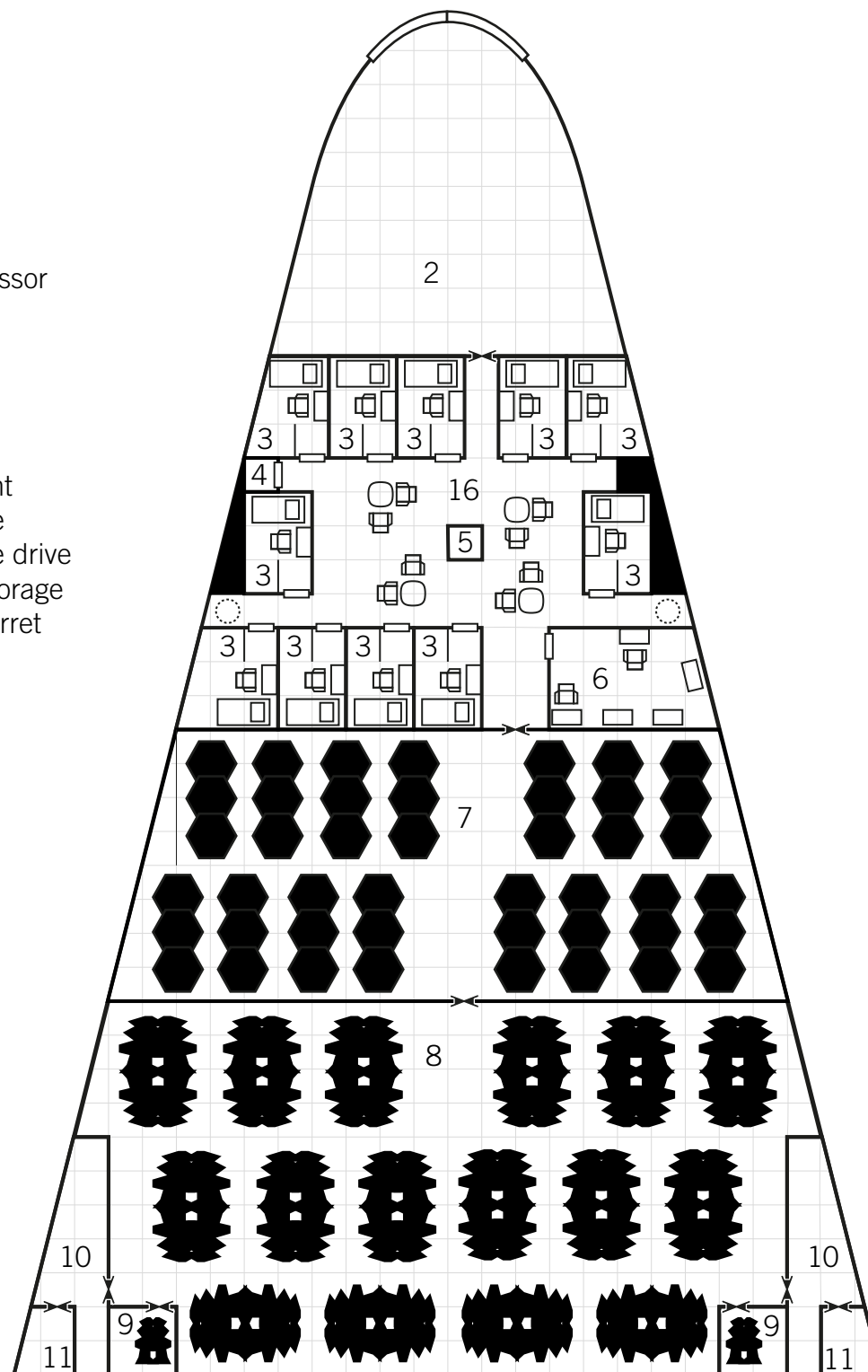


- 1. Fuel processor
- 2. Cargo hold
- 3. Stateroom
- 4. Fresher
- 5. Lift
- 6 Workshop
- 7. Power plant
- 8. Jump drive
- 9. Manoeuvre drive
- 10. Missile storage
- 11. Missile turret



Deck 1



Deck 2