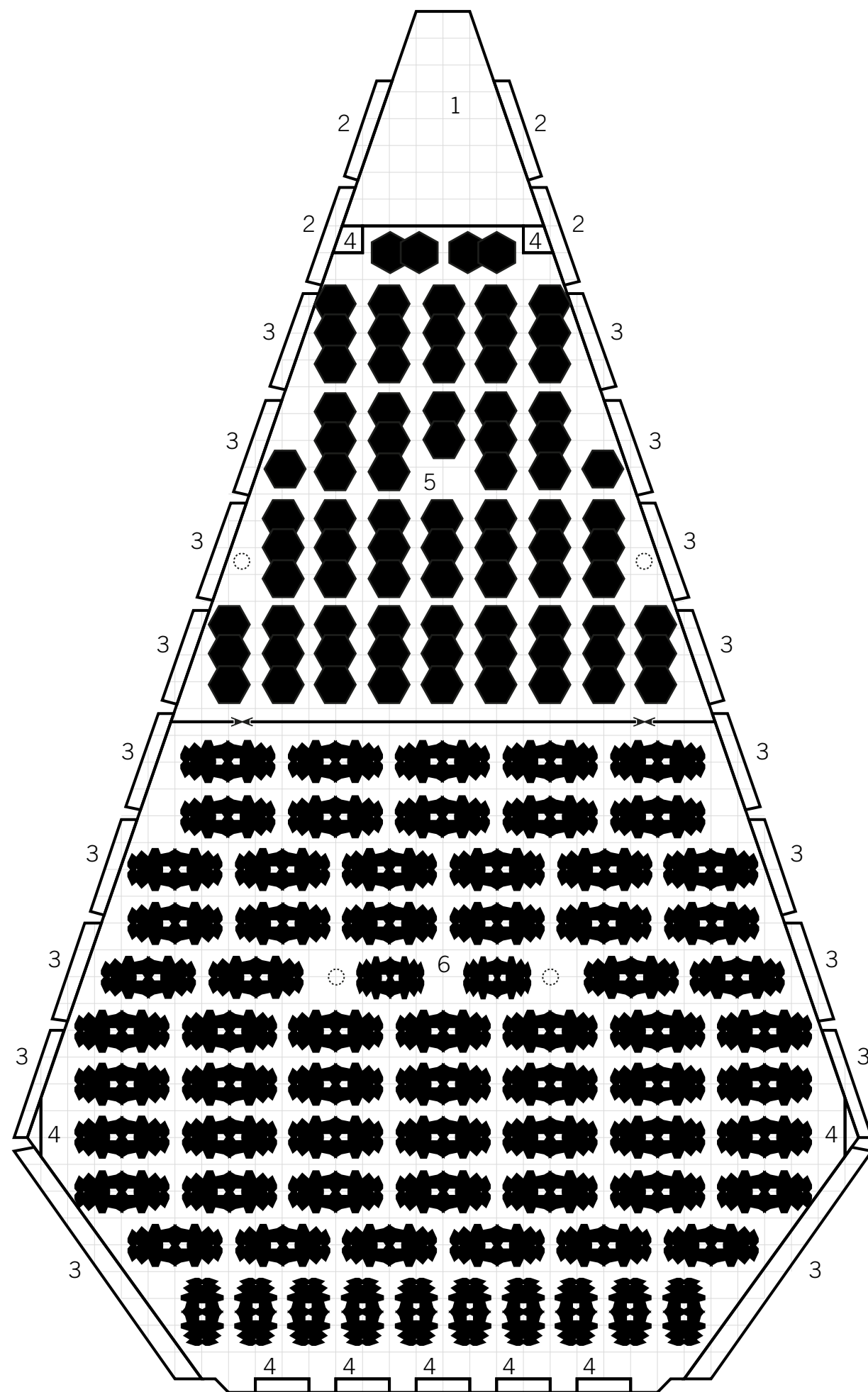
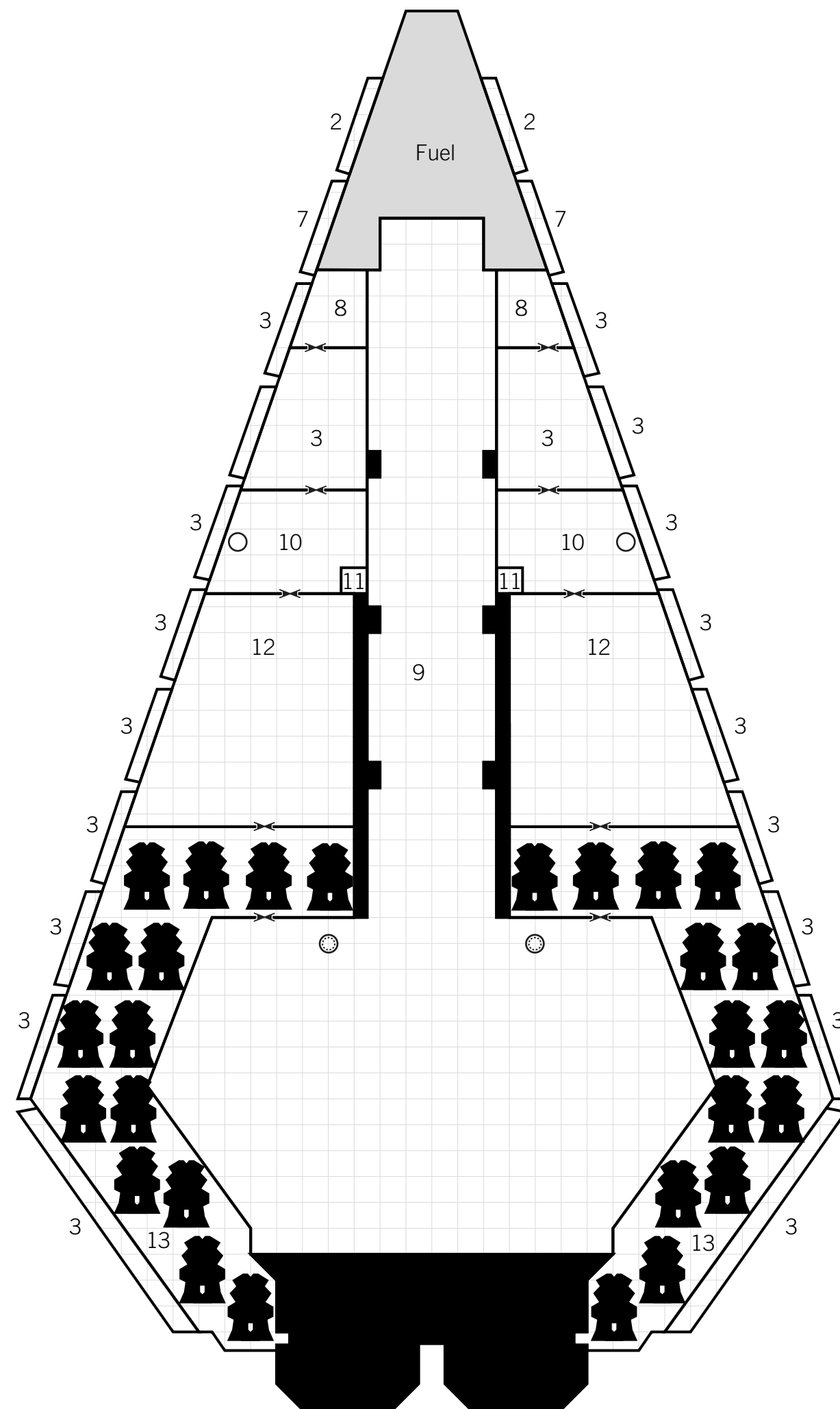


1. Fuel processor
2. Triple turrets (beam laser)
3. Triple turrets (missile) & missile storage
4. Nuclear damper
5. Power plant
6. Jump drive
7. Sandcasters
8. Sandcasters barrel storage
9. Spinal - Meson
10. Common area
11. Medical bay
12. Staterooms
13. Manoeuvre drive
14. Modular cutters
15. workshops
16. Cargo hold
17. Lift
18. Medium tractor beam bay
19. Bridge
20. Armoury
21. Airlock
22. High standard stateroom
23. Command bridge
24. Medical bay
25. Point defense battery
26. Briefing rooms
27. Military countermeasures
28. Advanced sensors/Enhanced signal processing/distributed arrays



Deck 1



Deck 2