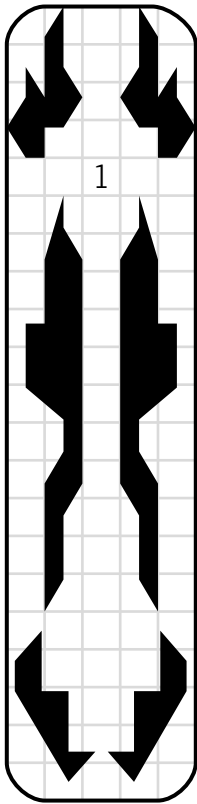
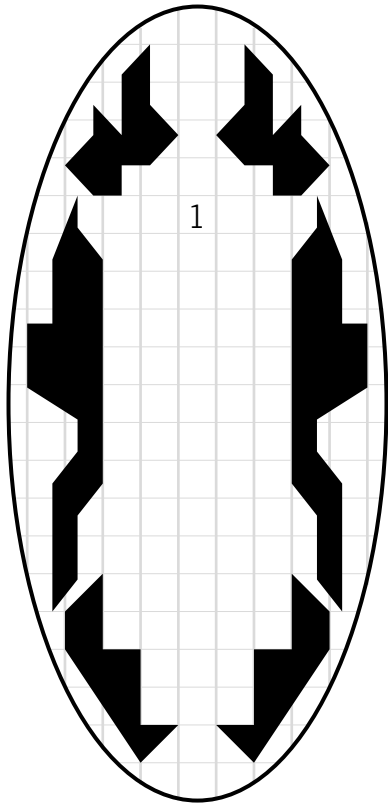


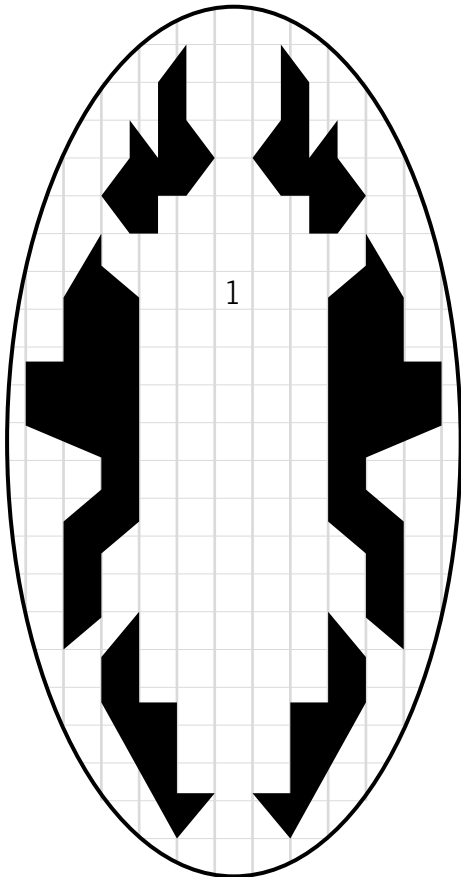
- 1. Spinal Mount
- 2. Launch pad
- 3. Fighters docking space
- 4. Recovery deck
- 5. Dual turrets (missile) and missile storage
- 6. Common area
- 7. Triple turrets (sandcaster) and sandcaster barrel storage
- 8. Staterooms
- 9. Dual turrets (pulse laser)
- 10. Power plant
- 11. Manoeuvre drive
- 12. Workshops
- 13. Dual turrets (fusion gun)
- 14. Cargo hold
- 15. Point defense batteries
- 16. Nuclear damper
- 17. Armoury
- 18. Sensors
- 19. Medical bays
- 20. Bridge
- 21. Repair drones



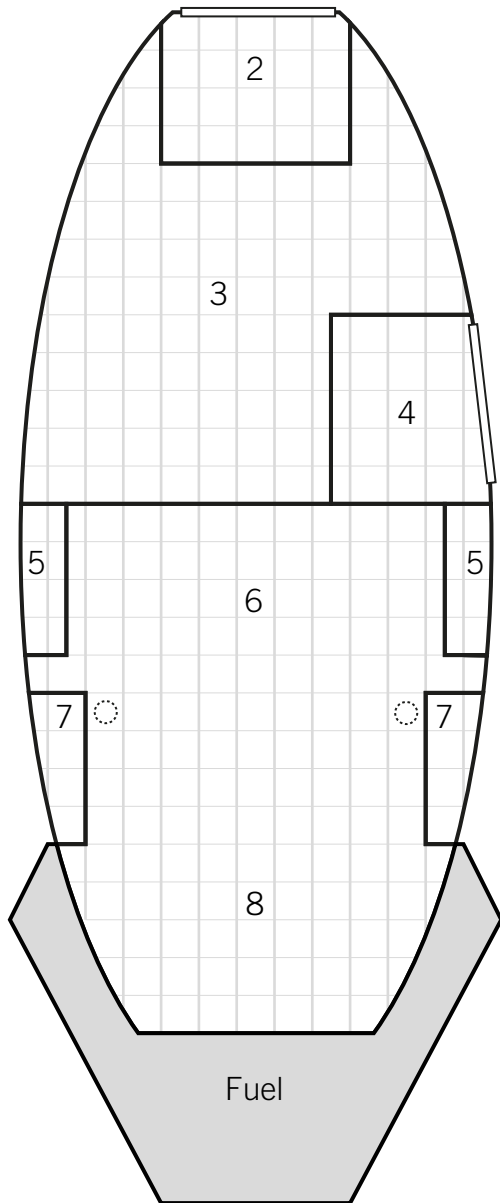
Deck 1



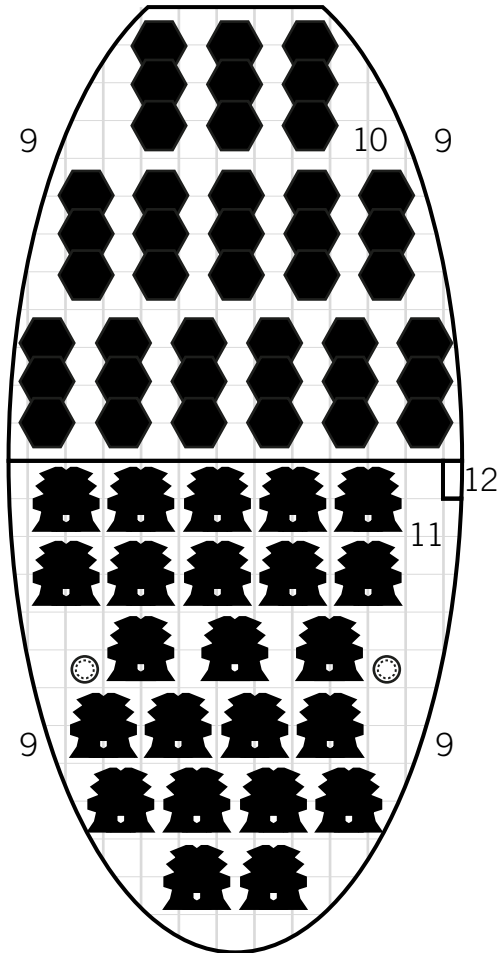
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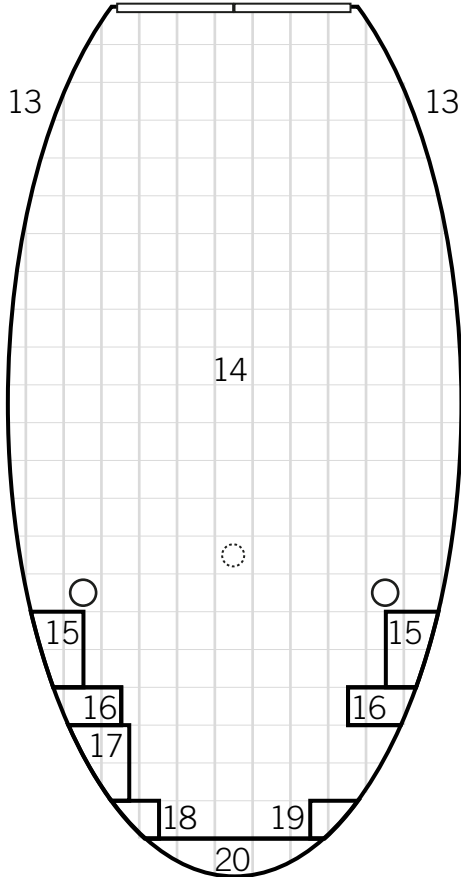
Deck 3



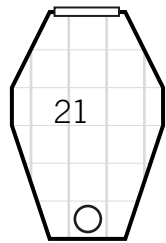
Deck 4



Deck 5



Deck 6



Deck 7