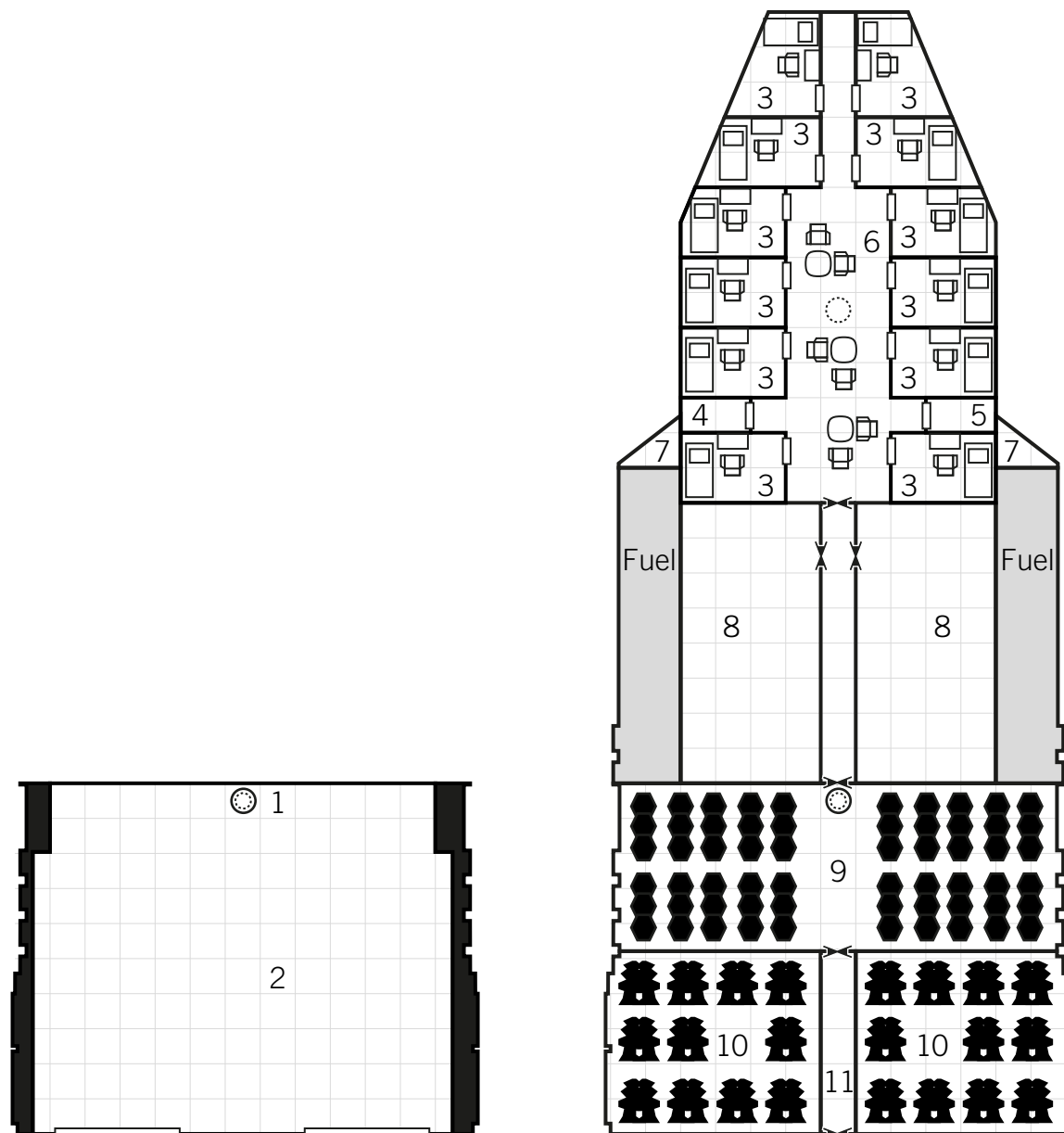
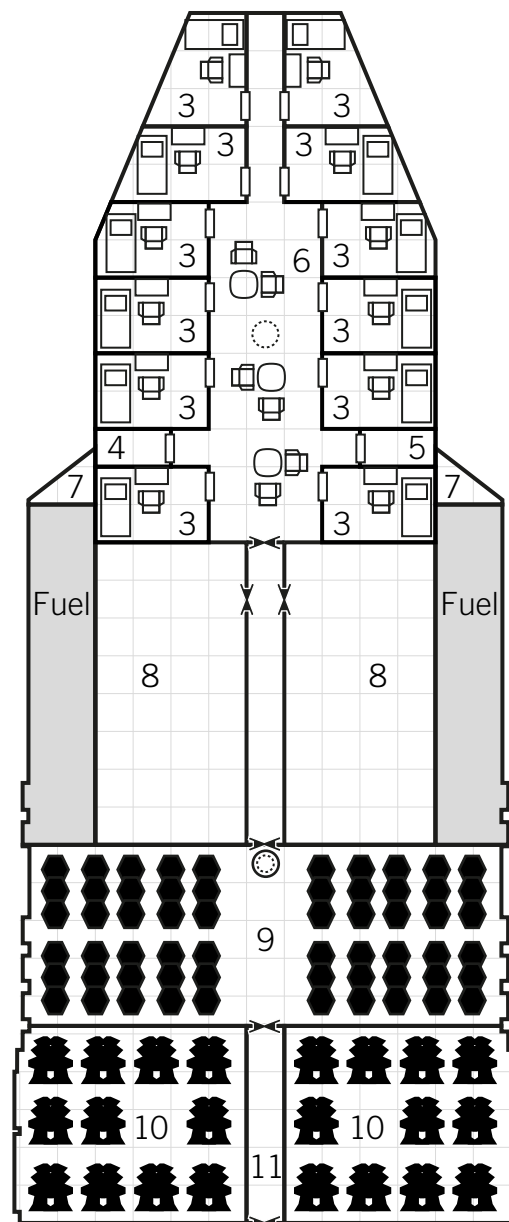
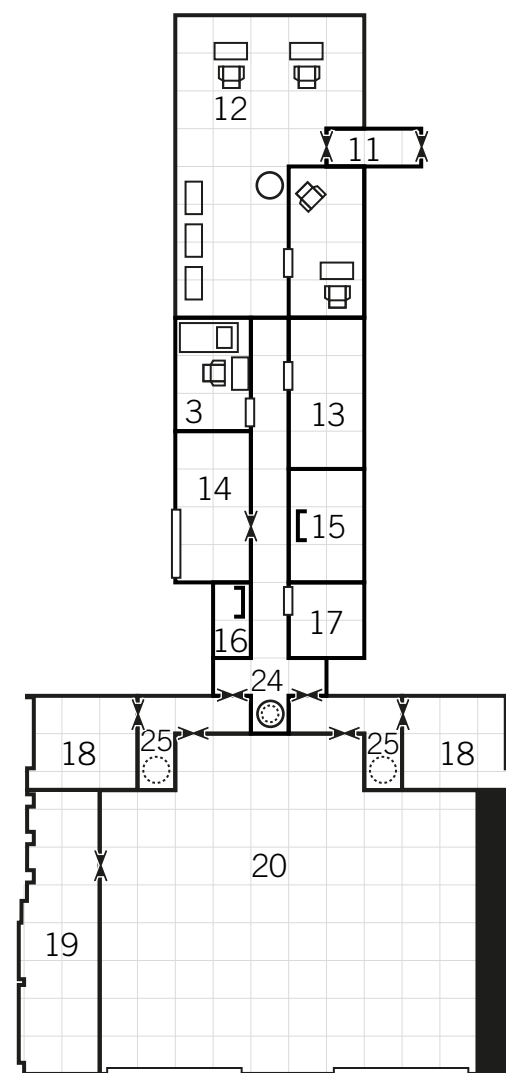




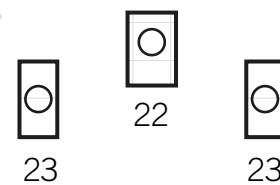
Deck 1



Deck 2



Deck 3



1. Access to lower turret
2. Main cargo hold
3. Stateroom
4. Fresher
5. Ship's locker
6. Common area
7. Fuel processor
8. Missile storage
9. Power plant
10. Manoeuvre drive
11. Air lock
12. Bridge and office
13. Medical bay
14. Repair drones
15. Improved sensors
16. Improved signal processing
17. Countermeasures suite
18. Extended arrays
19. Workshops
20. Secondary cargo hold
21. Lower triple turret (pulse laser)
22. Upper triple turret (pulse laser)
23. Triple turret (missile)
24. Access to upper turret
25. Access to missile turret