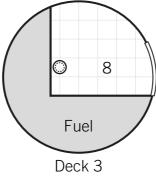
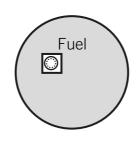


Deck 4





Deck 2



Deck 1



Drive

- Bridge
 High efficiency battery
 Re-entry capsule
 Ship's locker
 Air lock
 Stateroom

- 7. Fresher

- 8. Cargo hold 9. Power plant 10. Jump drive

