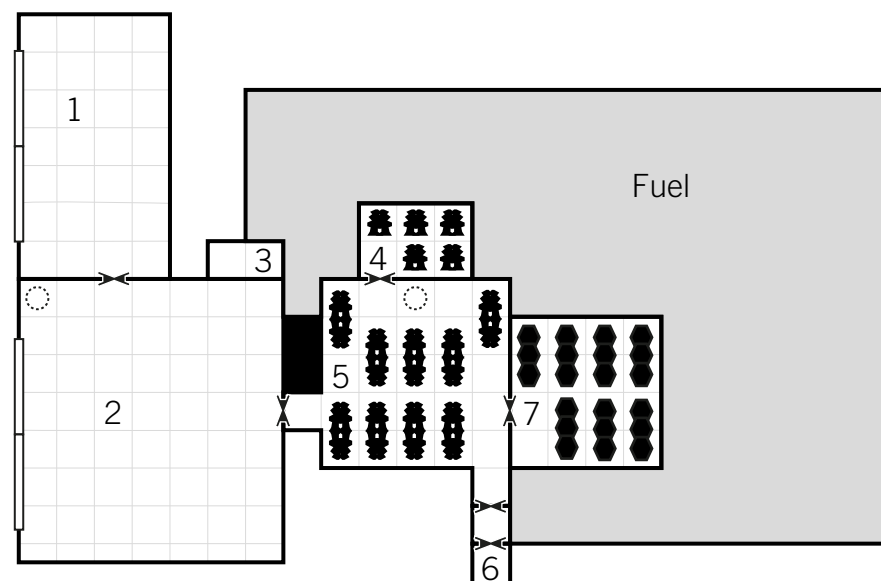
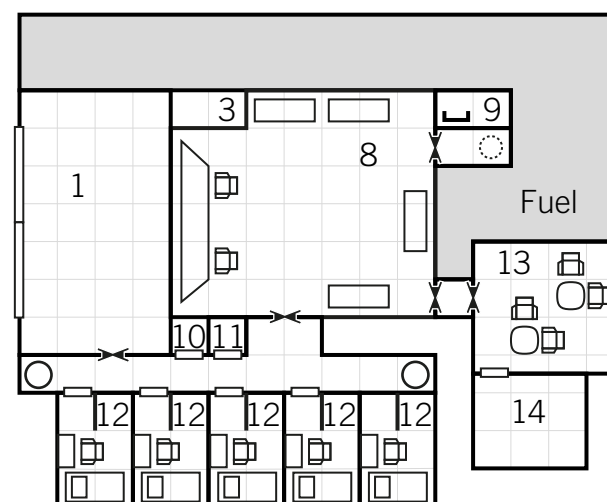




Deck 1



Deck 2



1. Pebble dock
2. Cargo hold
3. Fuel processor
4. Manoeuvre drive
5. Jump drive
6. Air lock
7. Power plant
8. Bridge
9. Sensors
10. Ship's locker
11. Fresher
12. Stateroom
13. Common area
14. Library
15. Turret